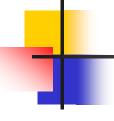
Data and Signals



To be transmitted, data must be transformed to electromagnetic signals.



Data can be analog or digital.

Analog data are continuous and take continuous values.

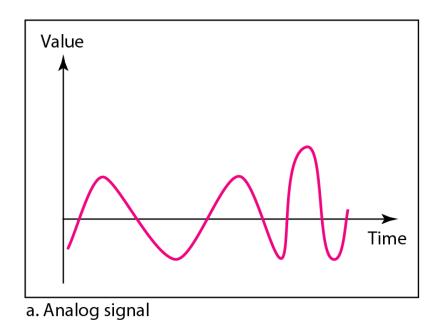
Digital data have discrete states and take discrete values.



Signals can be analog or digital.

Analog signals can have an infinite number of values in a range; digital signals can have only a limited number of values.

Figure 1 Comparison of analog and digital signals



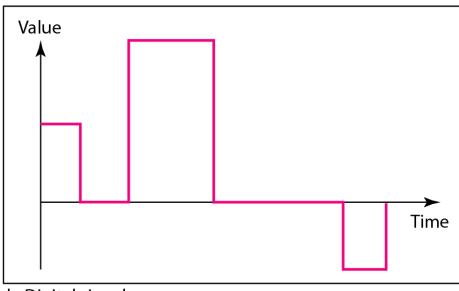
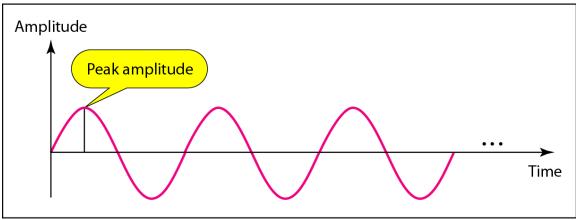
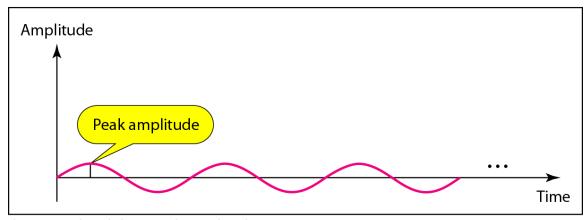


Figure 2 Two signals with the same phase and frequency, but different amplitudes



a. A signal with high peak amplitude

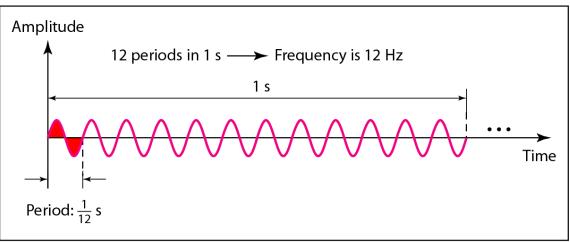


b. A signal with low peak amplitude

Frequency and period are the inverse of each other.

$$f = \frac{1}{T}$$
 and $T = \frac{1}{f}$

Figure 3 Two signals with the same amplitude and phase, but different frequencies



a. A signal with a frequency of 12 Hz

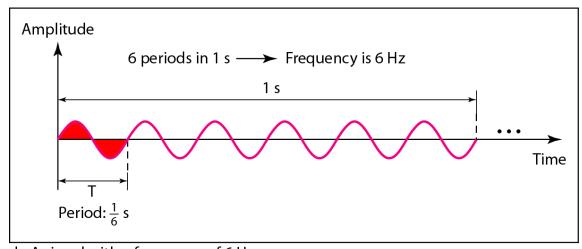


 Table 1
 Units of period and frequency

Unit	Equivalent	Unit	Equivalent
Seconds (s)	1 s	Hertz (Hz)	1 Hz
Milliseconds (ms)	10^{-3} s	Kilohertz (kHz)	10 ³ Hz
Microseconds (μs)	10^{-6} s	Megahertz (MHz)	10 ⁶ Hz
Nanoseconds (ns)	$10^{-9} \mathrm{s}$	Gigahertz (GHz)	10 ⁹ Hz
Picoseconds (ps)	10^{-12} s	Terahertz (THz)	$10^{12} \mathrm{Hz}$

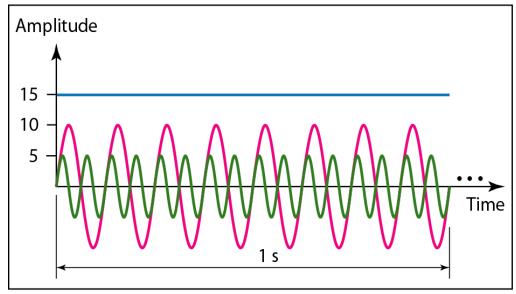


Frequency is the rate of change with respect to time.

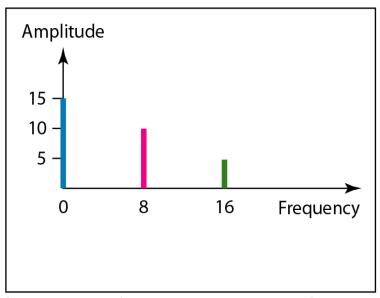
Change in a short span (فترة قصيرة) of time means high frequency.

Change over a long span of time means low frequency.

Figure 4 The time domain and frequency domain of three sine waves



a. Time-domain representation of three sine waves with frequencies 0, 8, and 16

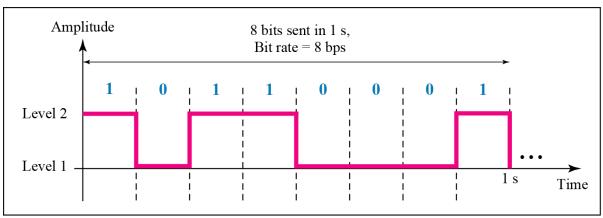


b. Frequency-domain representation of the same three signals

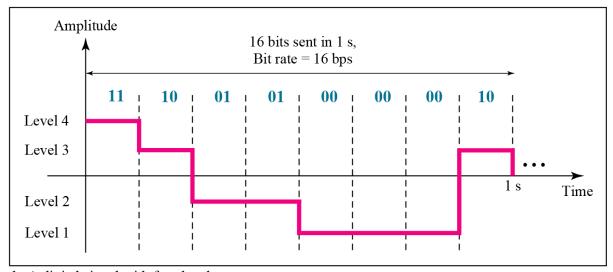
DIGITAL SIGNALS

In addition to being represented by an analog signal, information can also be represented by a digital signal. For example, a 1 can be encoded as a positive voltage and a 0 as zero voltage. A digital signal can have more than two levels. In this case, we can send more than 1 bit for each level.

Figure 7 Two digital signals: one with two signal levels and the other with four signal levels



a. A digital signal with two levels



b. A digital signal with four levels

TRANSMISSION IMPAIRMENT (ضعف، تدهور)

Signals travel through transmission media, which are not perfect. The imperfection (خیب) causes signal impairment. This means that the signal at the beginning of the medium is not the same as the signal at the end of the medium. What is sent is not what is received. Three causes of impairment are attenuation (أضيا), and noise (ضيب).

Figure 9 Attenuation

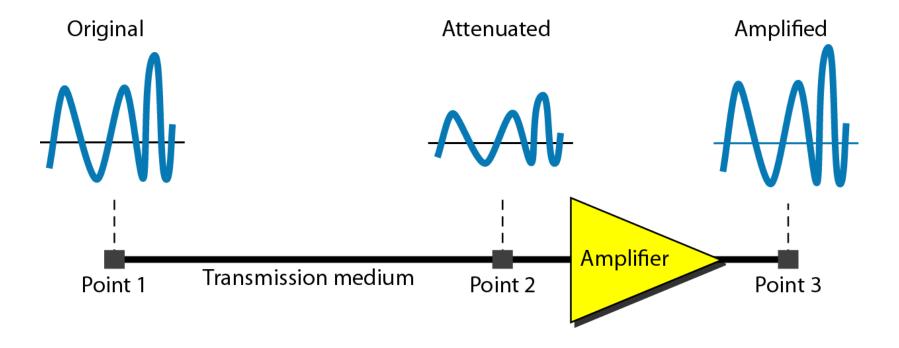
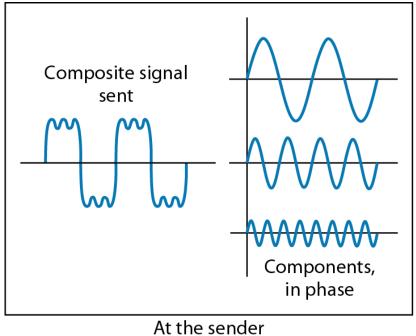


Figure 9 Distortion



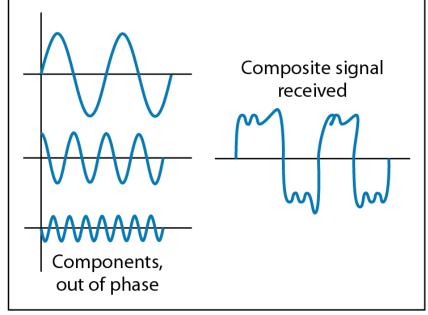
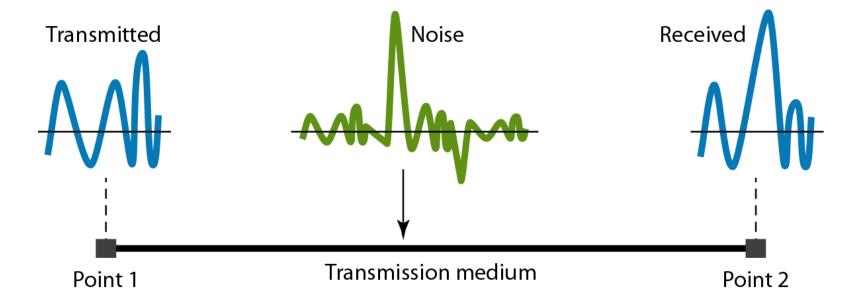


Figure 10 Noise



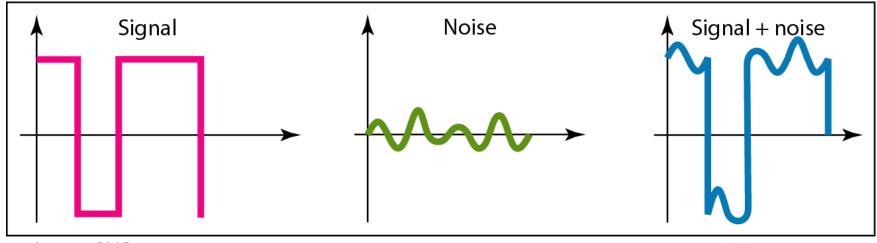


The power of a signal is 10 mW and the power of the noise is 1 μ W; what are the values of SNR and SNR_{dB}?

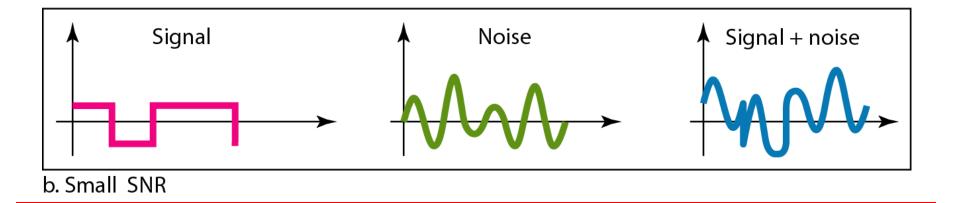
Solution The values of SNR and SNR_{dB} can be calculated as follows:

$$SNR = \frac{10,000 \ \mu\text{W}}{1 \ \text{mW}} = 10,000$$
$$SNR_{dB} = 10 \log_{10} 10,000 = 10 \log_{10} 10^4 = 40$$

Figure 11 Two cases of SNR: a high SNR and a low SNR



a. Large SNR



TRANSMISSION MODES

The transmission of binary data across a link can be accomplished in either parallel or serial mode. In parallel mode, multiple bits are sent with each clock tick. In serial mode, 1 bit is sent with each clock tick. While there is only one way to send parallel data, there are three subclasses of serial transmission: asynchronous, synchronous, and isochronous.

Figure 13 Parallel transmission

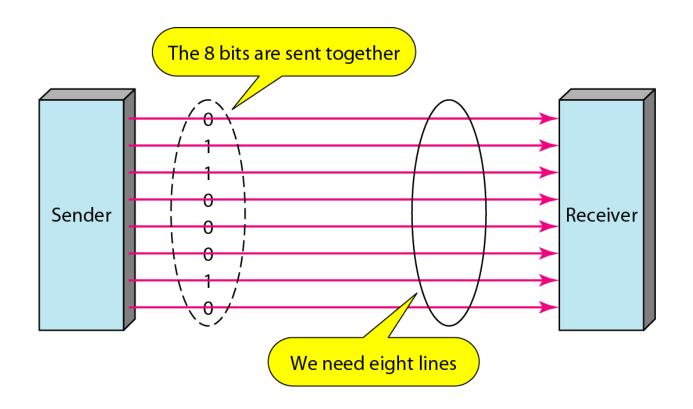
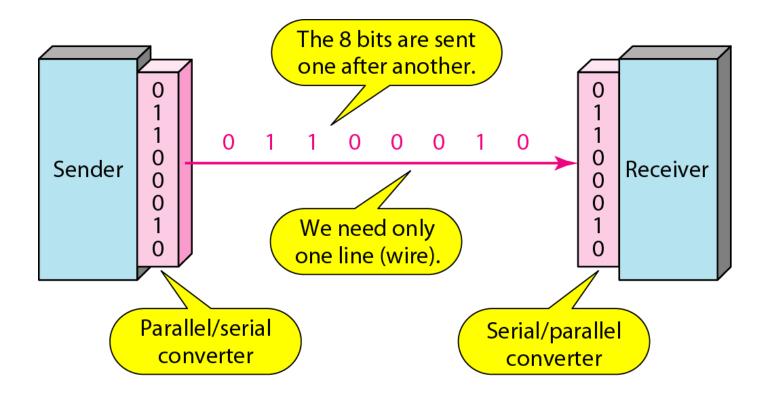


Figure 14 Serial transmission



Transmission Media

Figure 15 Transmission medium and physical layer

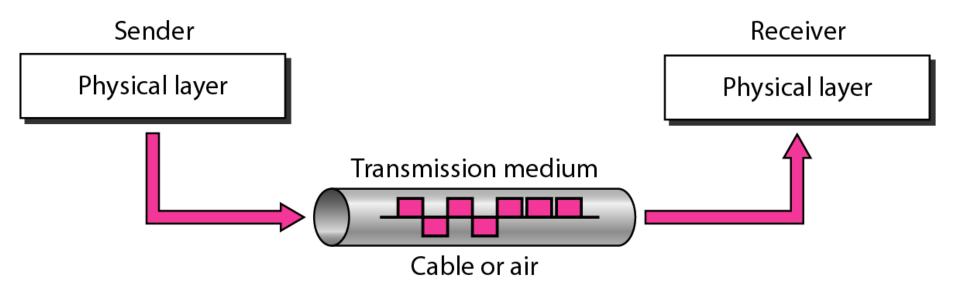


Figure 16 Classes of transmission media

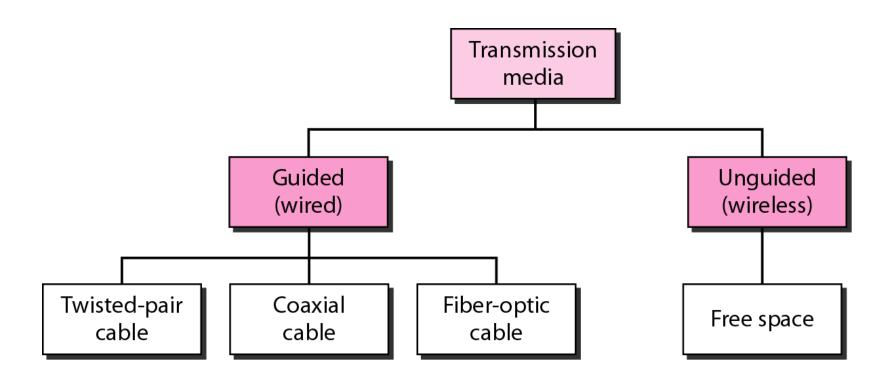


Figure 17 Twisted-pair cable

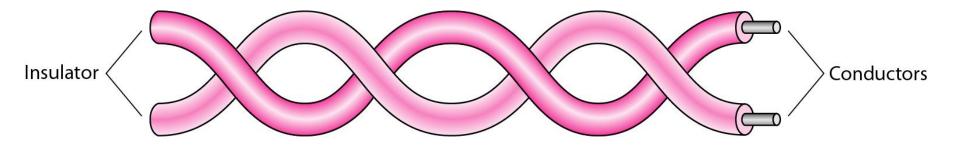
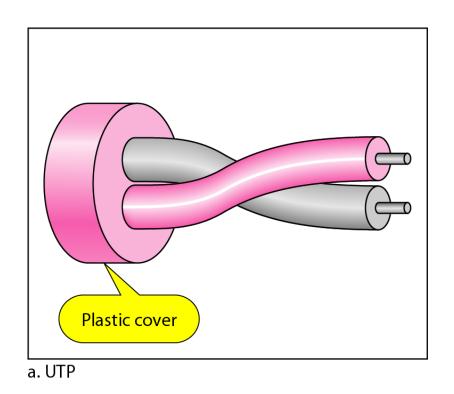
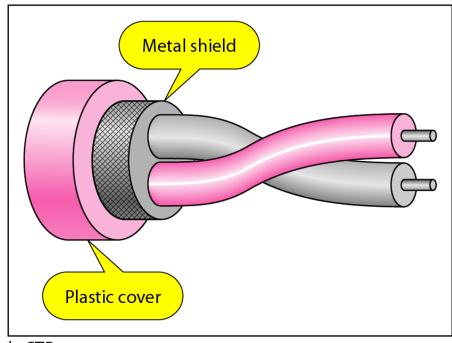


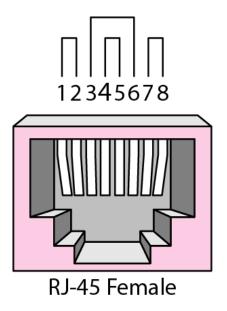
Figure 18 UTP and STP cables





b. STP

Figure 19 UTP connector



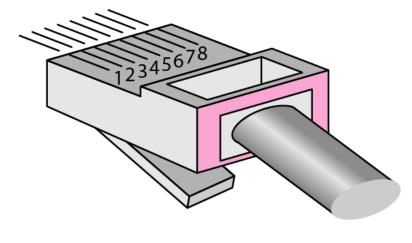


Figure 20 Coaxial cable

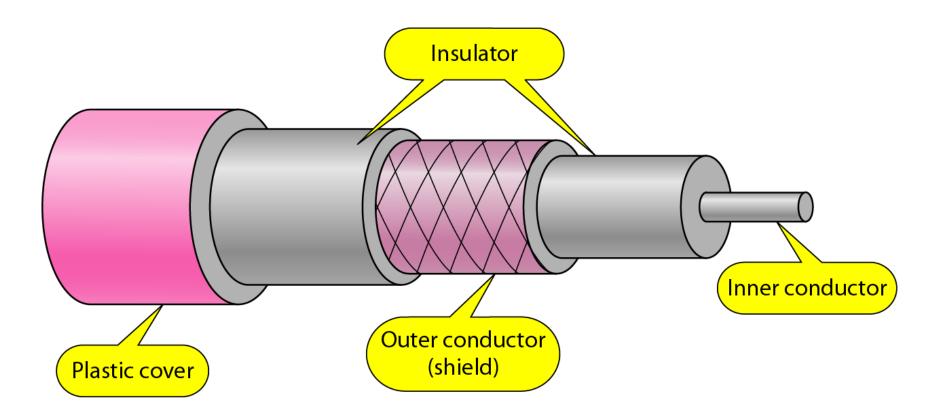
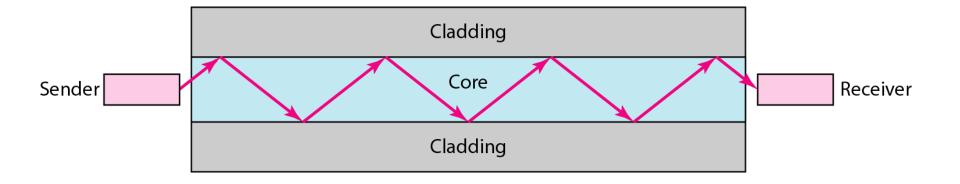
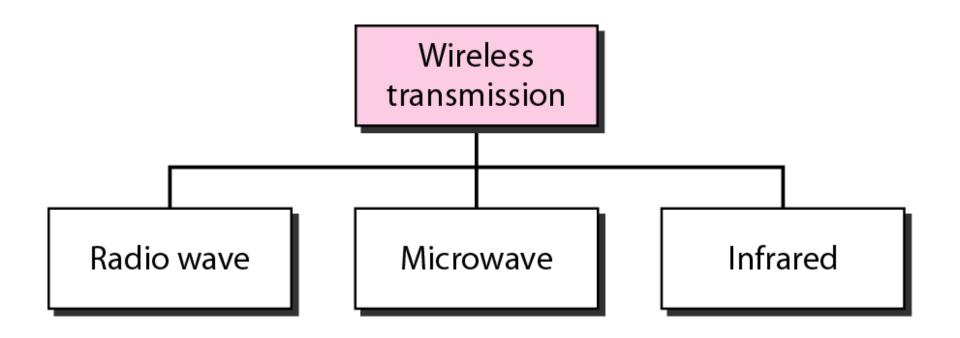


Figure 21 Optical fiber



Wireless transmission



Radio waves are used for multicast (متعدد البث) communications, such as radio and television.

Microwaves are used for unicast (البث الاحادي) communication such as cellular telephones, satellite networks, and wireless LANs.

Infrared (شغة تحت الحمراء) signals can be used for short-range communication in a closed area using line-of-sight propagation.